

The Emerging Computational Landscape of Neural Networks

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Principal Engineer, Xilinx Research
August 2018



Background



Xilinx Research - Ireland

- Since 13 years
- Part of the worldwide CTO organization (8 out of 36)
- AI Lab expansion part-financed through



Ivo Bolsens
CTO



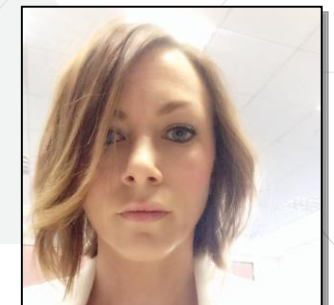
Kees Vissers
Fellow



Current Xlabs Dublin Team



Lucian Petrica, Giulio Gambardella, Alessandro Pappalardo, Ken O'Brien, me, Nick Fraser, Yaman Umuroglu, Peter Ogden (from left to right)



Plus 2 in Xilinx University Program
(Cathal McCabe, Katy Hurley)

Plus a Very Active Internship Program

- > **On average 4-6 interns at any given time**

- >> From top universities all over the world
- >> We are always looking for talent ;-)

- > **Overall**

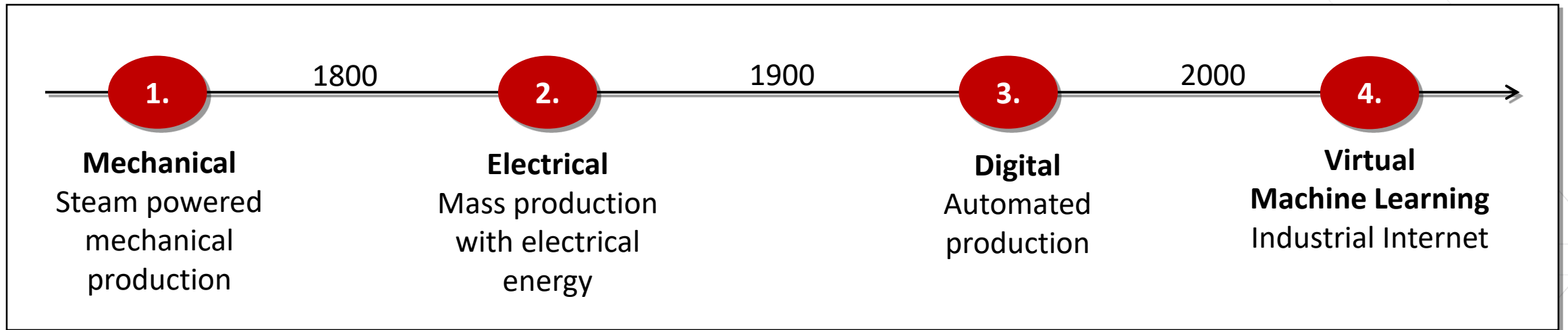
- >> 67 interns since 2007
- >> Many collaborations have come from this
- >> Many found employment



Machine Learning, Neural Networks & its Challenges



The Rise of The Machine (Learning Algorithms)



- > **Potential to solve the unsolved problems**

- >> Making solar energy economical, reverse engineering the brain (Jeff Dean, Google Brain 2017)

- > **Many difficult ethical questions**

- >> Will machines destroy jobs? AI apocalypse?

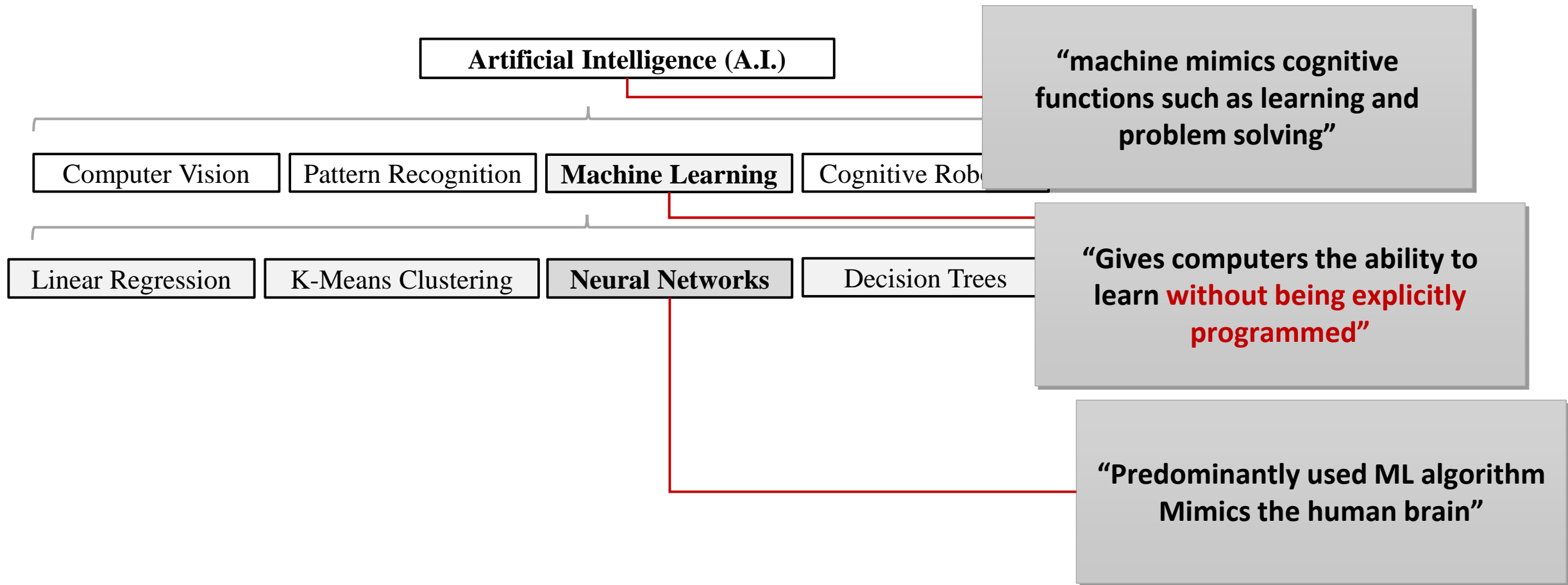
- > **History has shown: We are going through cycles of inventions followed by society adjustments**

- >> All of this has happened before and will happen again (Battlestar Galactica, 2014)

- > **Let's look at what the technology can do, and how we FPGA designers & computer architects broaden its adoption**

>> 7

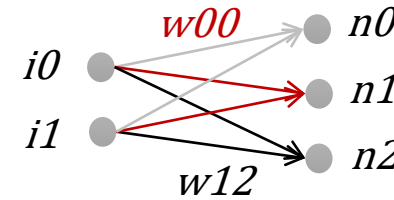
A.I. – Machine Learning - Neural Networks



Convolutional Neural Networks (CNNs)

from a computational point of view

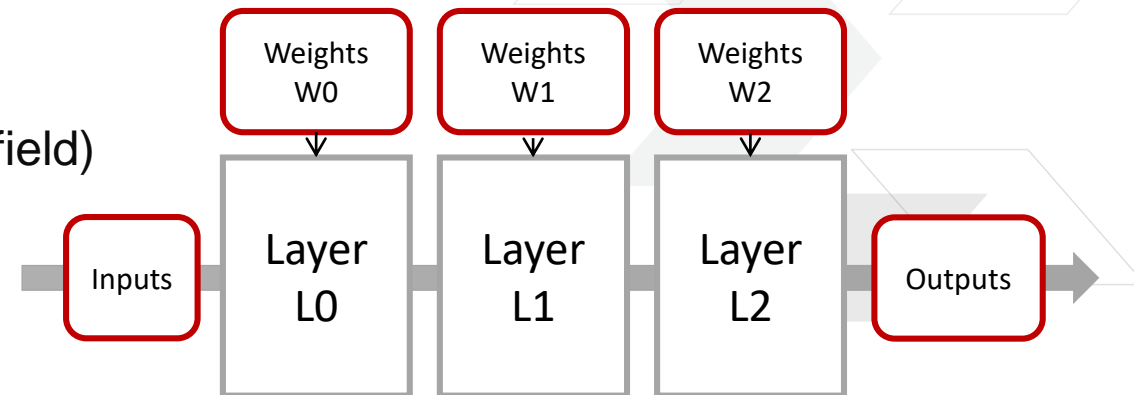
- > CNNs are usually feed forward* computational graphs constructed from one or more layers
 - >> Up to 1000s of layers
- > Each layer consists of neurons ni which are interconnected with synapses, associated with weights wij
- > Each neuron computes:
 - >> Typically linear transform (dot-product of receptive field)
 - >> Followed by a non-linear “activation” function



Synapse with weight wji

Neuron ni

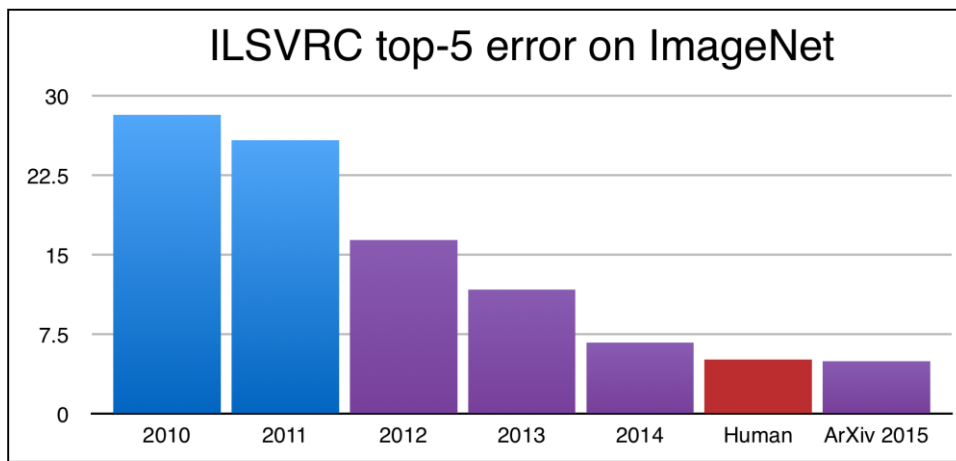
$$n0 = Act(w00*i0 + w10*i1)$$



Convolutional Neural Networks (CNNs)

Why are they so popular?

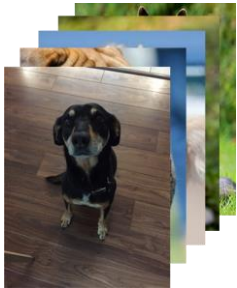
- > Requires little or no domain expertise
- > NNs are a “universal approximation function”
- > If you make it big enough and train it enough
 - >> Can outperform humans on specific tasks



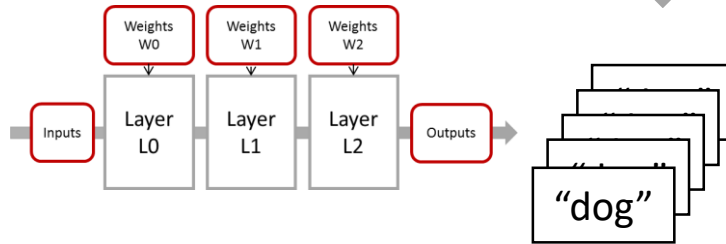
- > Will increasingly replace other algorithms
 - >> unless for example simple rules can describe the problem
- > Solve problems previously unsolved by computers
- > And solve completely unsolved problems

From Training to Inference

Training dataset



labels

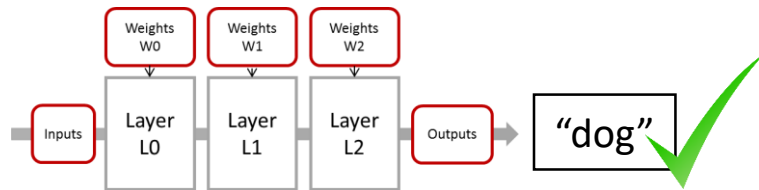
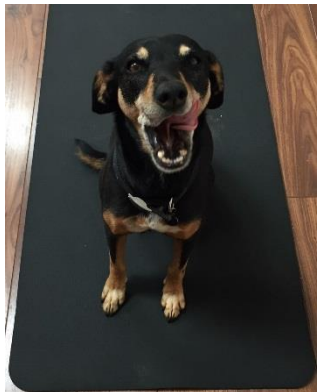


Trained weights
(model)

Training

Process for a machine to *learn* by optimizing models (weights) from labeled data.

Typically computed in the cloud



Inference

Using trained models to predict or estimate outcomes from new inputs.

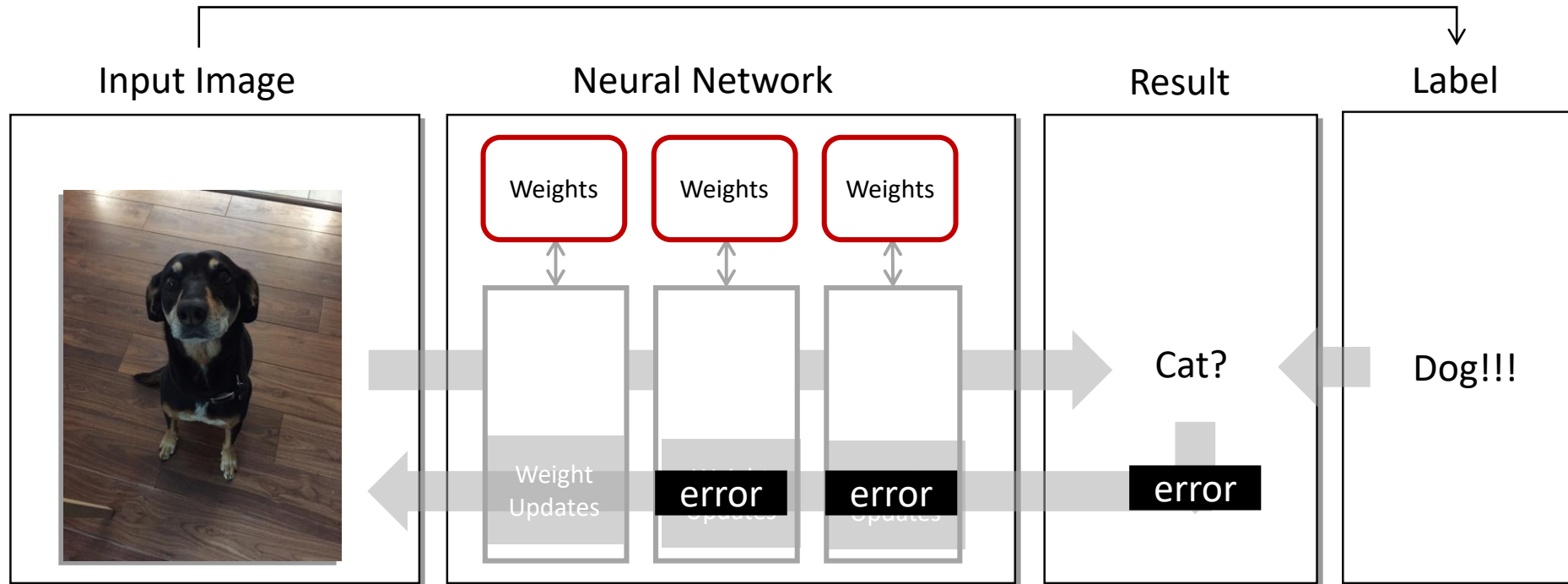
Deployment at the edge

What is the Challenge?



Example: ResNet50

Backpropagation – 1 Image



For ResNet50:

23 Billion operations

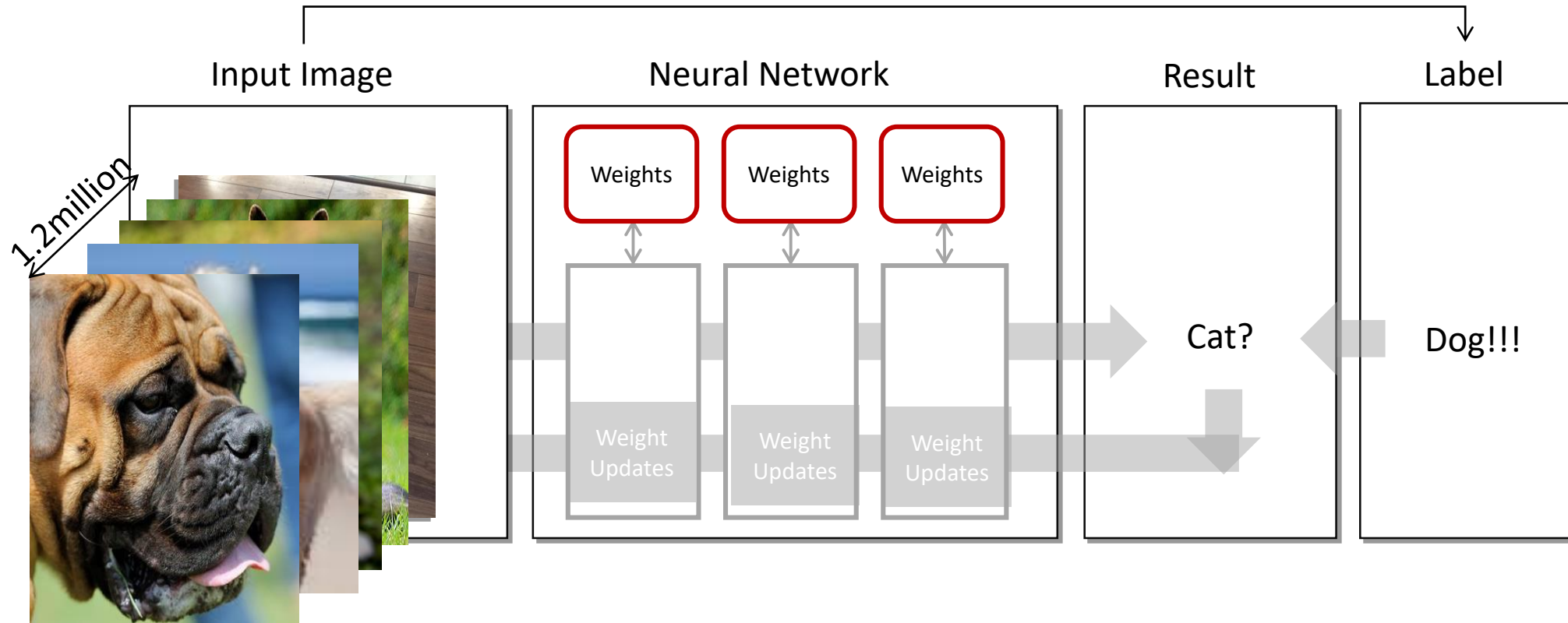
weights, weight gradients, updates: 303MBytes of storage (3-5x)

activations, gradients: 80 MBytes

**Assuming 32b SP*

Example: ResNet50

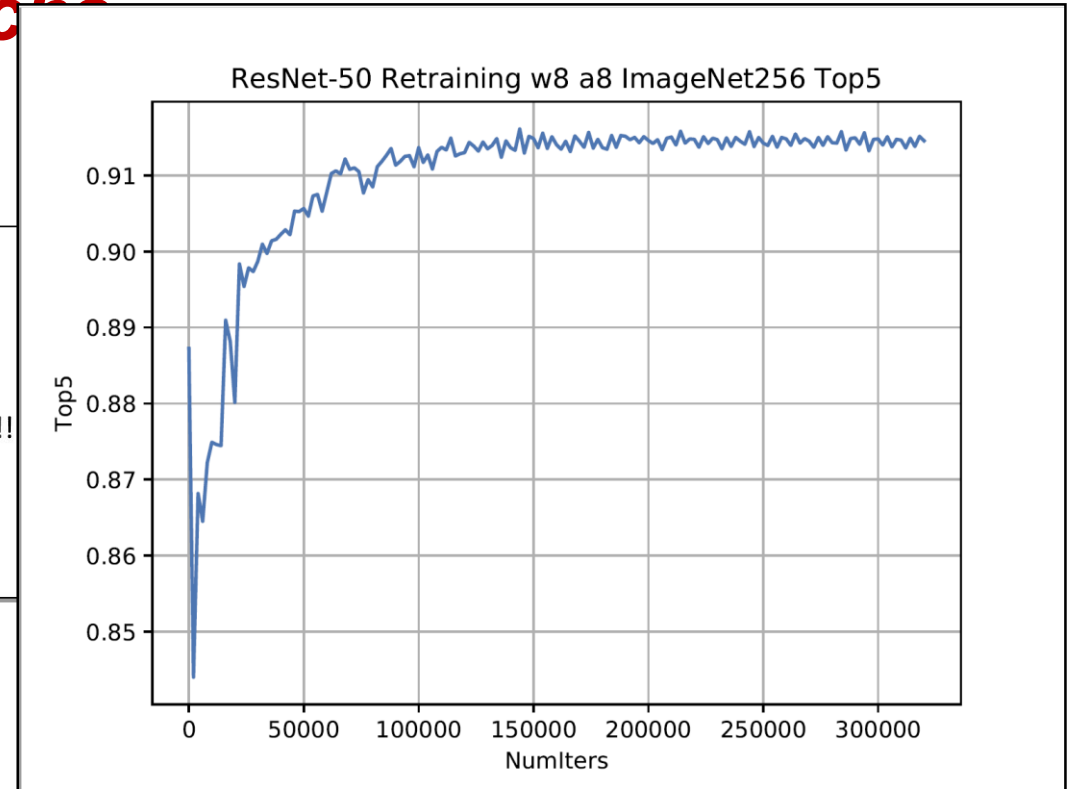
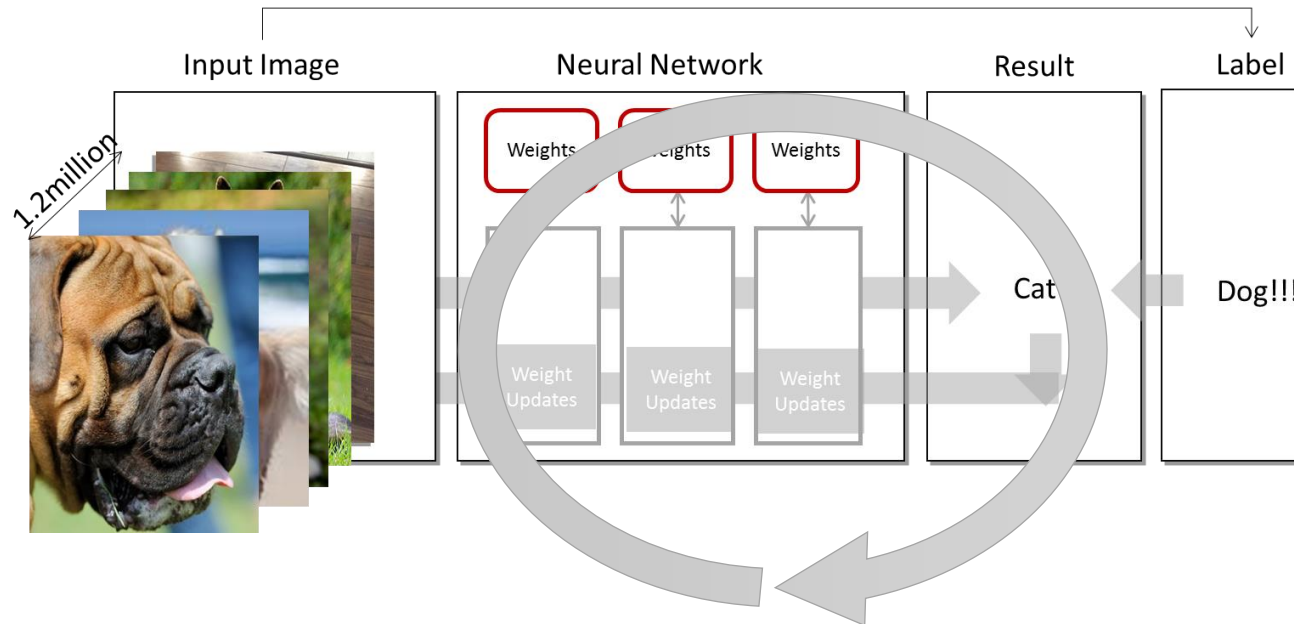
Training – 1.2 Million Images for 1 epoch



For ResNet50: 1 epoch takes $1.2\text{M} * 23 \text{ Billion operations} = 23 * 10^{15}$ operations (peta)

Example: ResNet50

Training – Approximately 100 Epochs

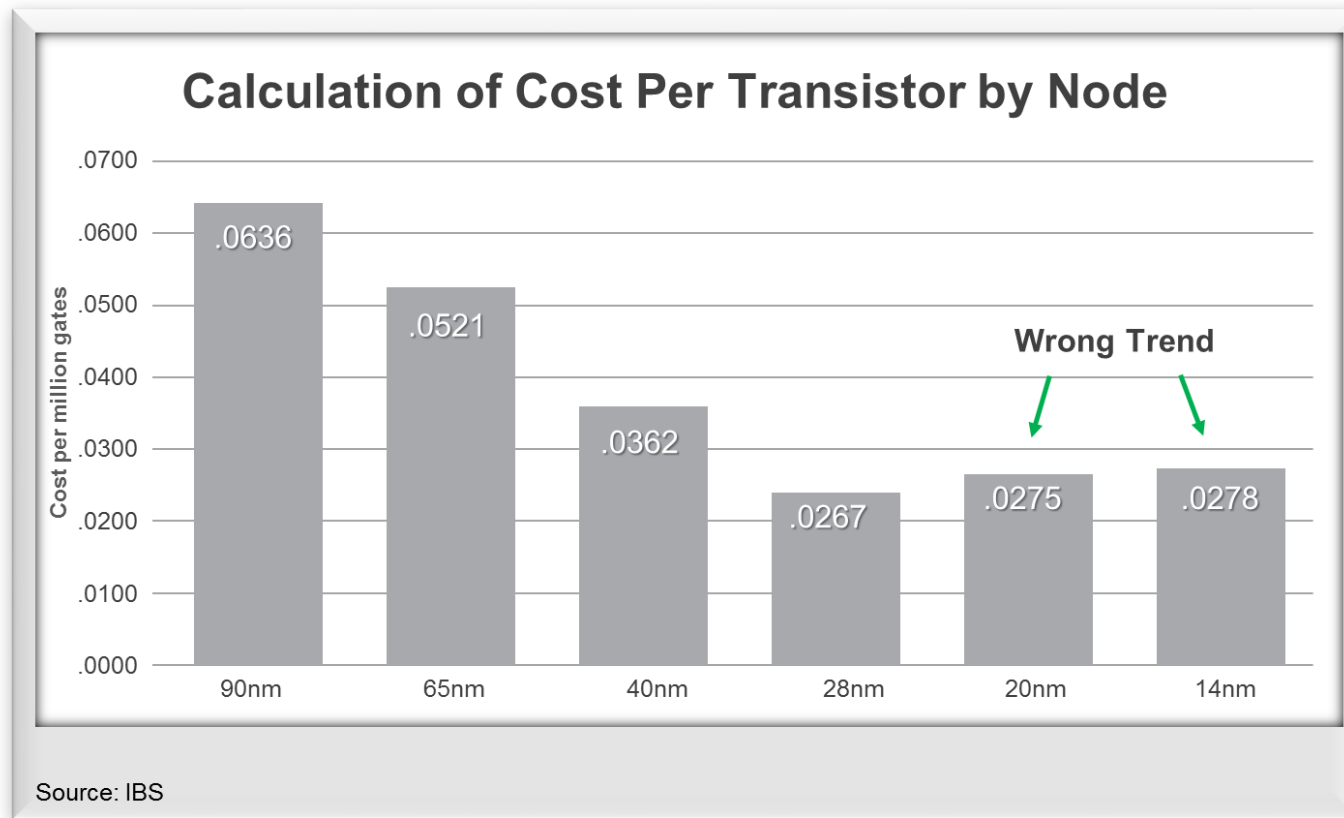


For ResNet50: $100 * 23 * 10^{15} = 2.3 * 10^{18}$ (exa)
Single P40 GPU (12TFLOPS): 11days @ 100%, usually ~2 weeks

ResNet50:

- For inference: Billions of operations, and 10s of MegaBytes
- For training: Quintillions/Exa of operations, and 100s of MegaBytes

Challenge 1



- > Huge amount of compute and memory
- > While compute performance is no longer scaling and becomes more expensive

What else?



Many Applications Require Different Networks



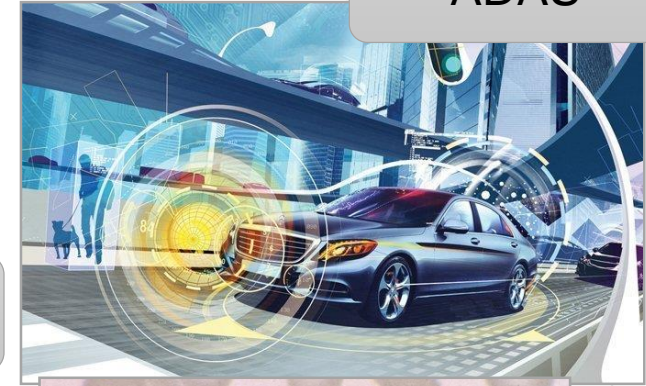
Translation Service



Gaming strategy

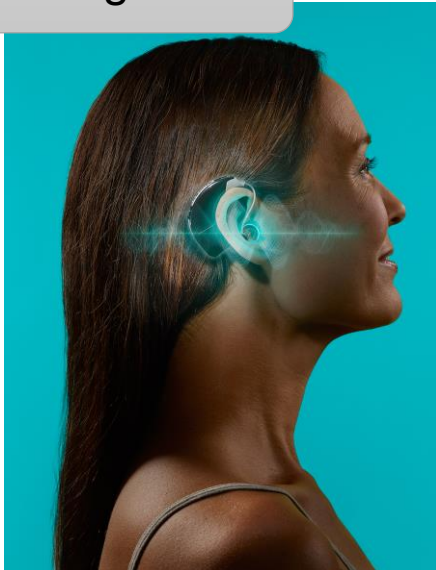


3D reconstruction from drone images

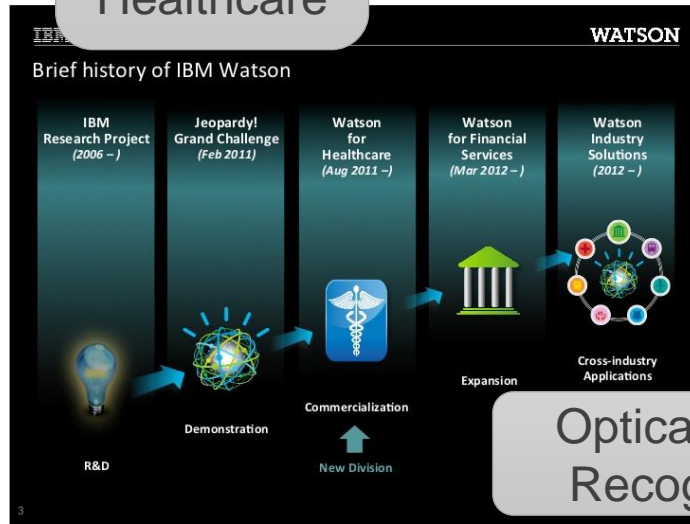


ADAS

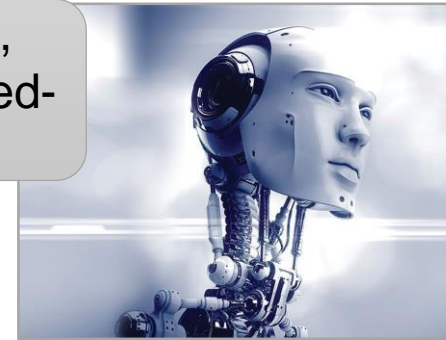
Hearing Aids



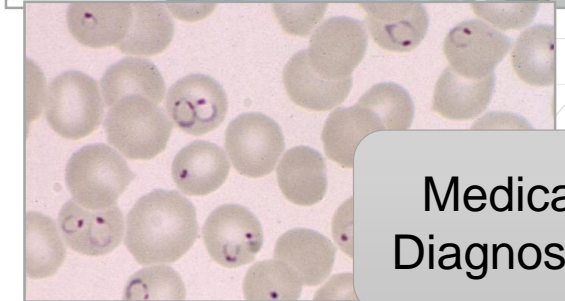
Data Analysis for Healthcare



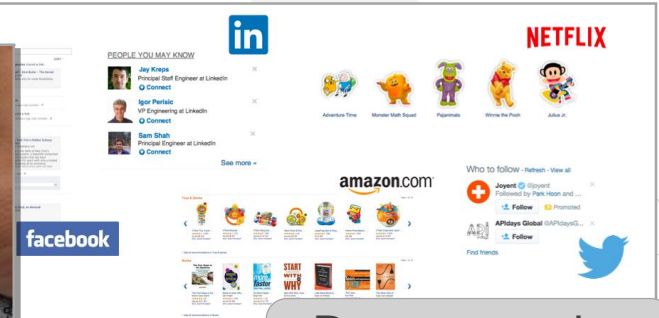
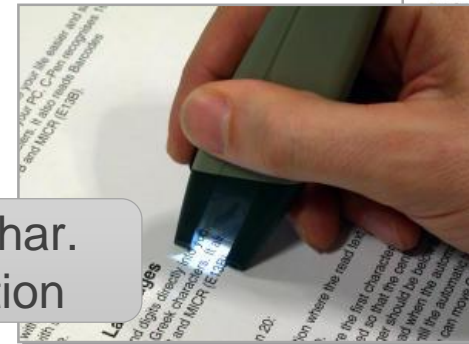
Optical Char. Recognition



Real-time, sensor-based control



Medical Diagnoses

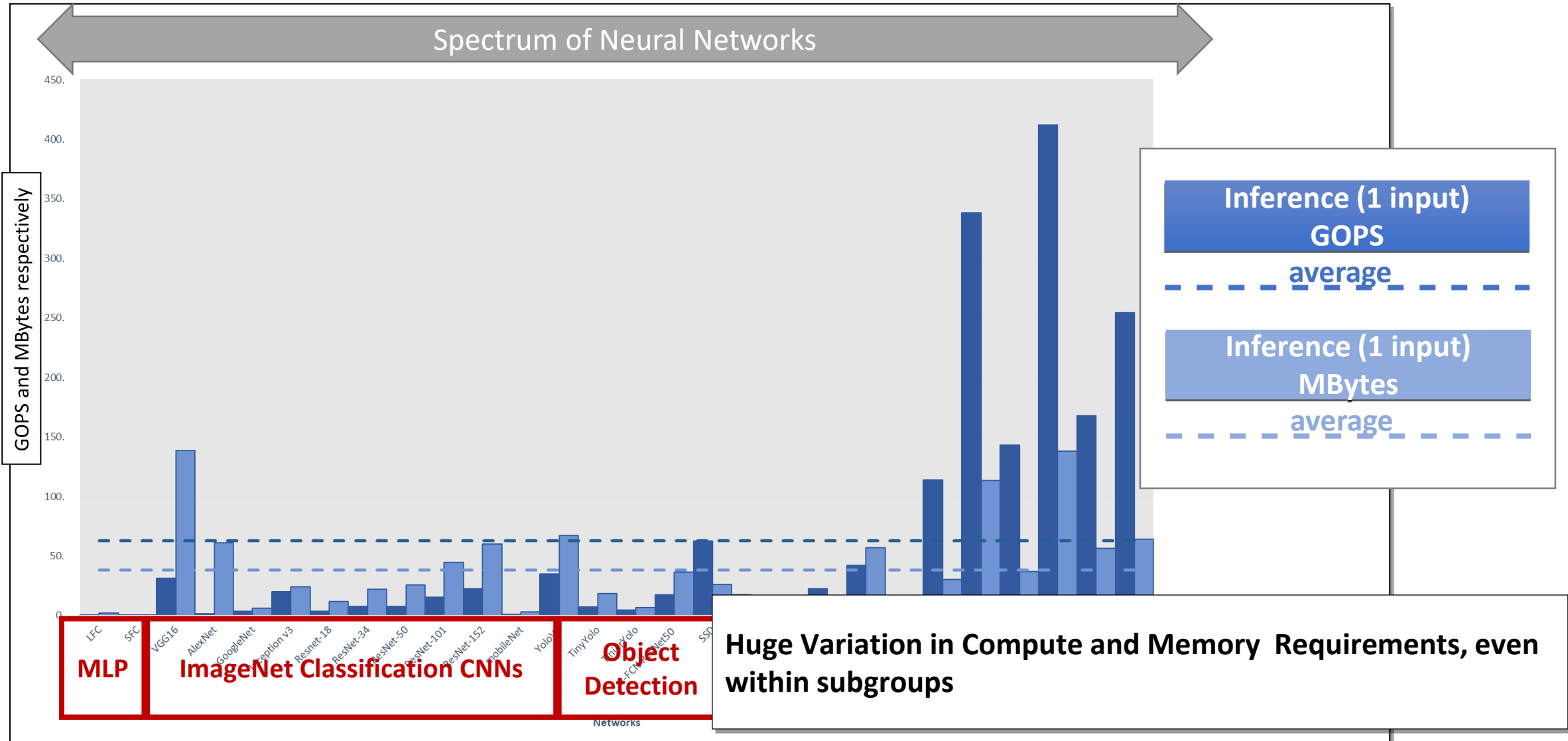


Recommender Systems

Challenge 2: Inference Compute and Memory

Variation Across a Spectrum of Neural Networks

*architecture independent
 **1 image forward
 *** batch = 1
 **** int8

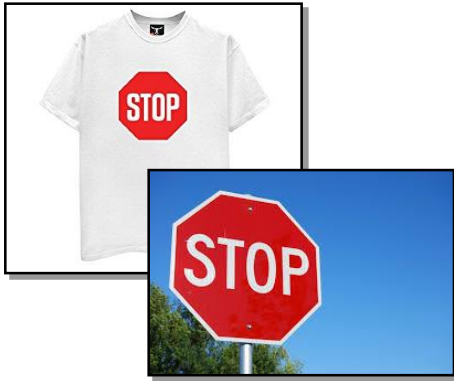


Anything else?



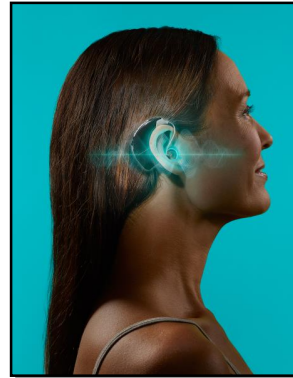
Challenge 3: Different Use Cases, Different Design Targets

Accuracy, speed, power, latency, cost



> ADAS:

- >> Accuracy
- >> High throughput



> Hearing aids:

- >> Low power
- >> Very low latency
- >> Low throughput



> AR

- >> High throughput
- >> Low latency
- >> Low power



> 3D reconstruction of HR images

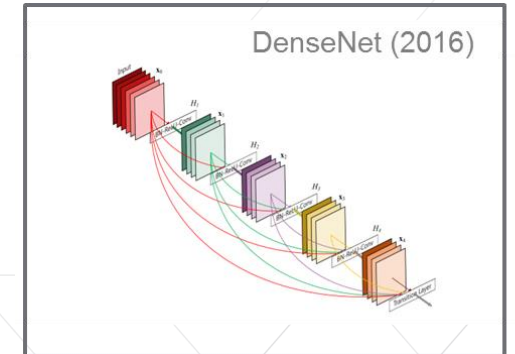
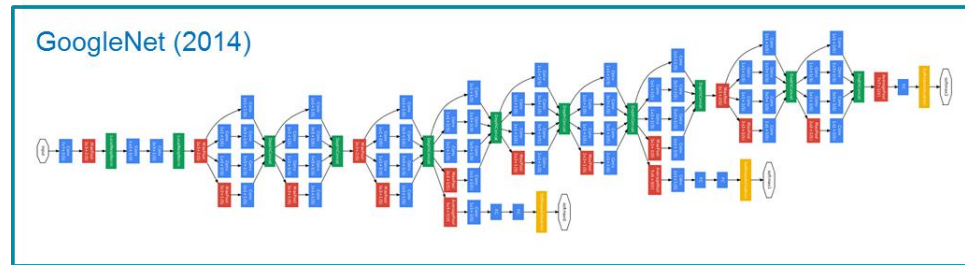
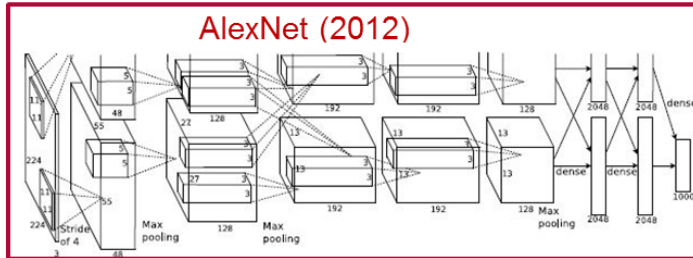
- >> High throughput
- >> Offline

Finally,...

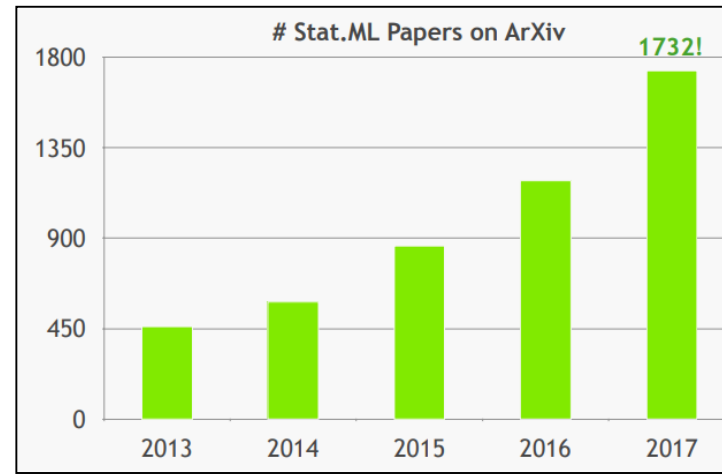


Challenge 4: Neural Networks Change @ Increasing Rate

- > Graph connectivity, number and types of layers are changing



- > Increasing stream of research



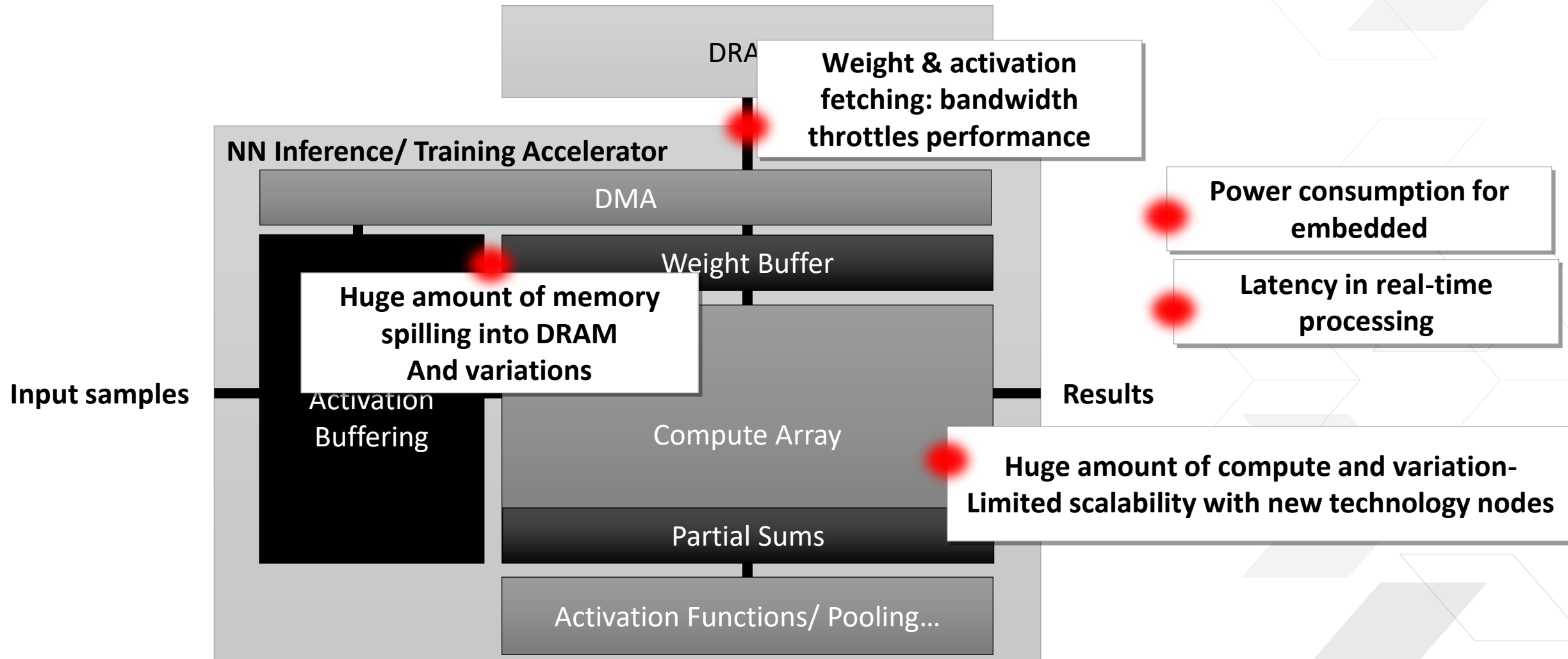
Ce Zhang, ETH Zurich, Systems Retreat 2018

In Summary: CNNs are associated with...

- > **Significant amounts of memory and computation**
- > **Huge variation between topologies and within them**
- > **Broad spectrum of applications with different design targets**
- > **Fast changing algorithms**
- > **However, incredibly parallel!**
 - >> For convolutions: filter dimensions, feature map dimensions, input & output channels, batches, layers, and even precisions



Architectural Challenges/ Pain Points



Requires algorithmic & architectural innovation

Algorithmic Optimization Techniques



Optimization Techniques

Loop transformations to minimize memory access*

Pruning

Compression

Winograd, Strassen and FFT

Novel layer types (squeeze, shuffle, shift)

Numerical Representations & Reducing Precision

Input samples

NN Inference/ Training Accelerator

DRAM

Weight & activation
fetching: bandwidth
throttles performance

DMA

Weight Buffer

Huge amount of memory
spilling into DRAM

Input &
Activation
Buffering

Compute Array

Partial Sums

Activation Functions/ Pooling...

Power consumption for
embedded

Latency in real-time
processing

Results

Huge amount of compute -
Limited scalability with new
technology nodes

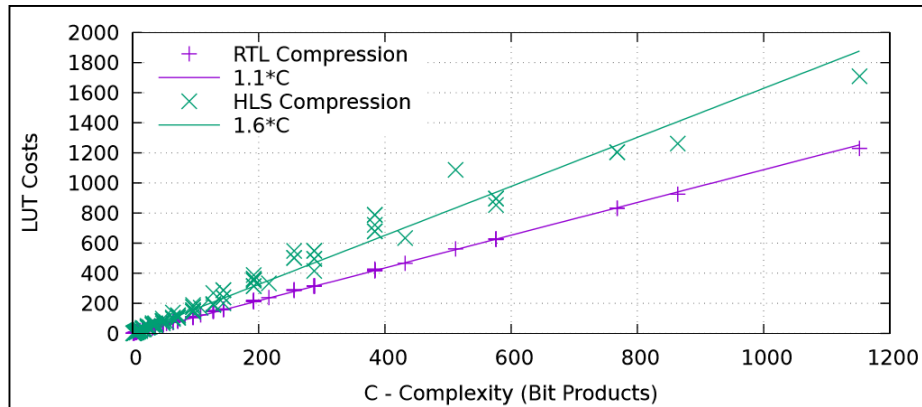
Example: Reducing Bit-Precision

> Linear reduction in memory footprint

- >> Reduces weight fetching memory bandwidth
- >> NN model may even stay on-chip

> Reducing precision shrinks inherent arithmetic cost in both ASICs and FPGAs

- >> Instantiate **100x** more compute within the same fabric and thereby scale performance

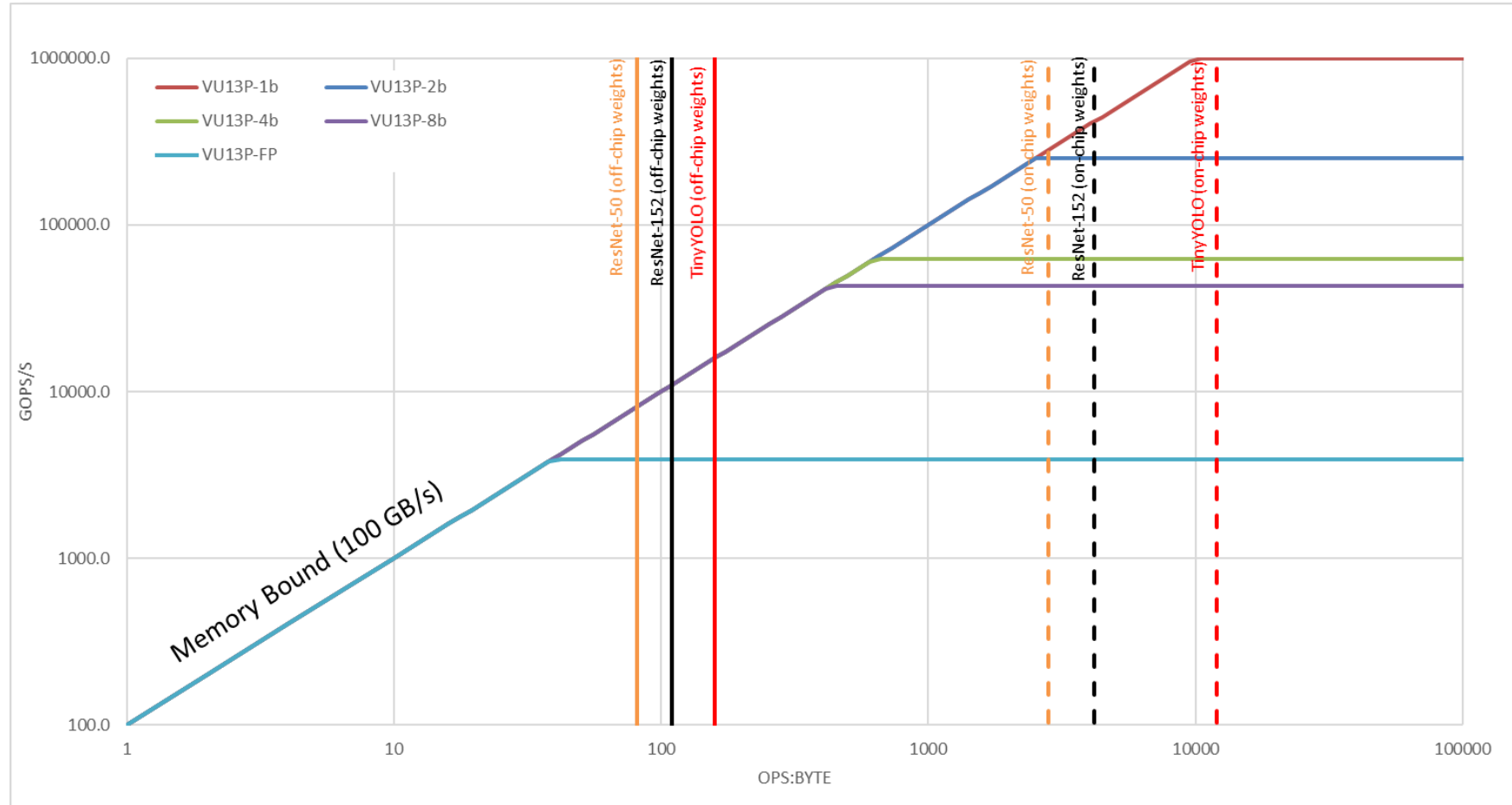


$C = \text{size of accumulator} * \text{size of weight} * \text{size of activation}$
(to appear in ACM TRETSE on DL, FINN-R)

Precision	Modelsize [MB] (ResNet50)
1b	3.2
8b	25.5
32b	102.5

Reducing Precision provides Performance Scalability

Example: ResNet50, ResNet152 and TinyYolo



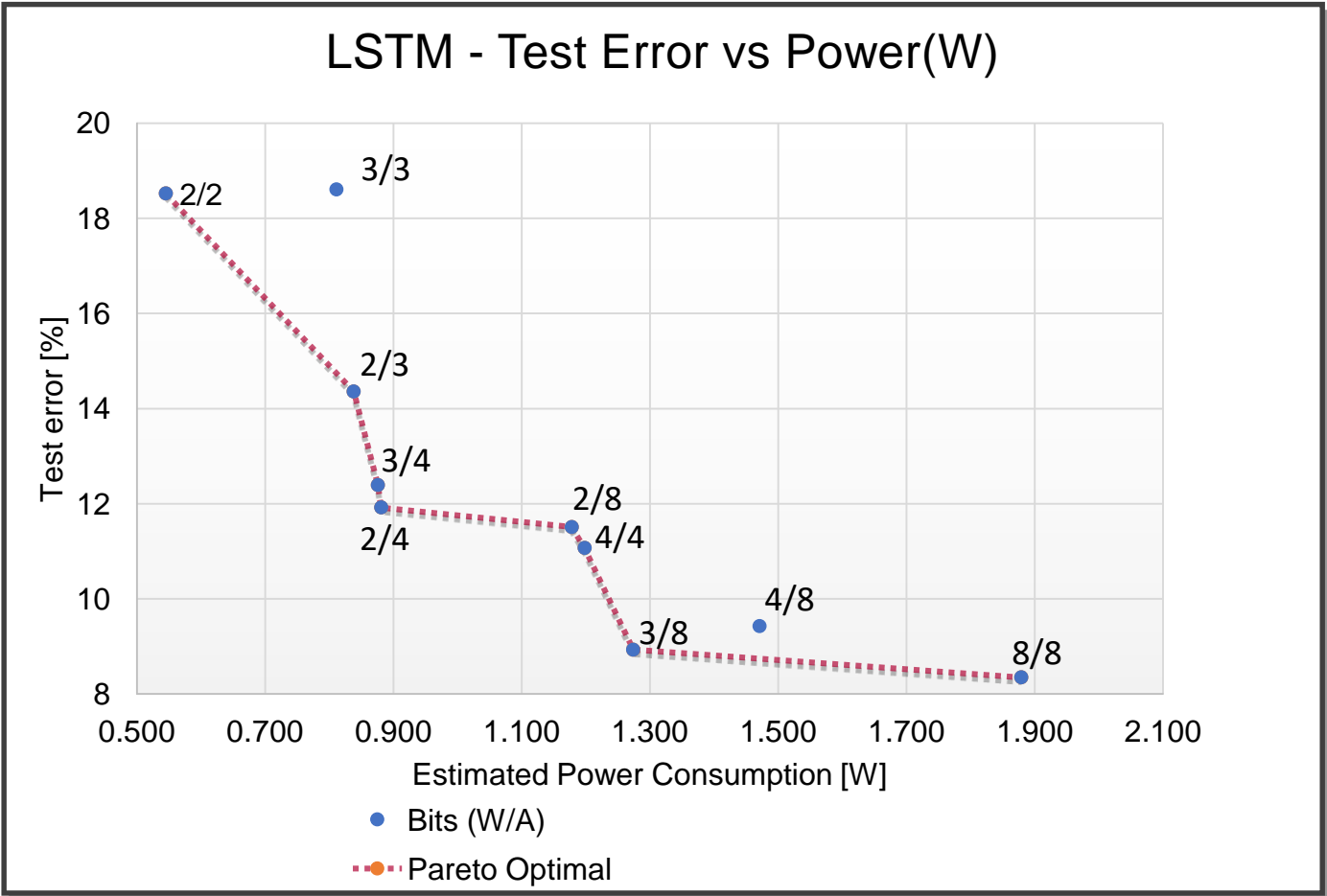
Theoretical Peak Performance for a VU13P with different Precision Operations
Assumptions: Application can fill device to 90% (fully parallelizable) 710MHz

RP scales compute performance

RP reduces model size=> to stay on-chip

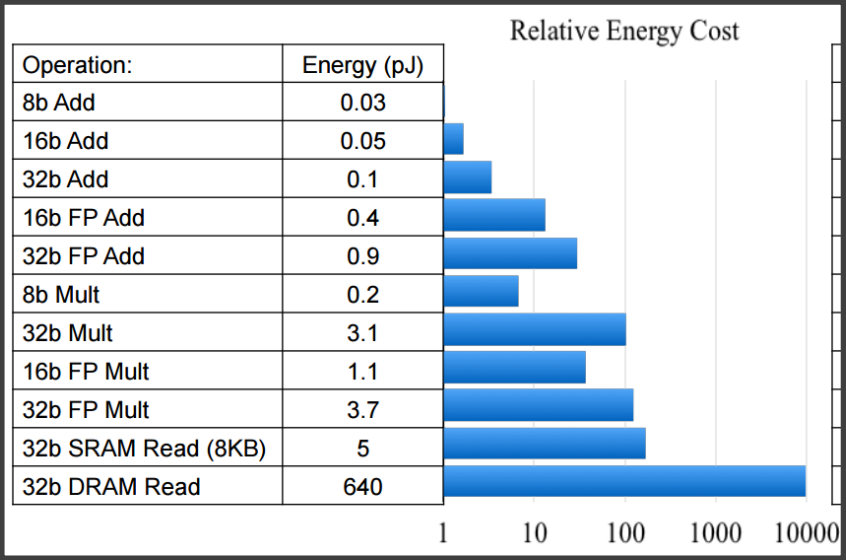
Reducing Precision Inherently Saves Power

FPGA:



Target Device ZU7EV • Ambient temperature: 25 °C • 12.5% of toggle rate • 0.5 of Static Probability • Power reported for PL accelerated block only

ASIC:

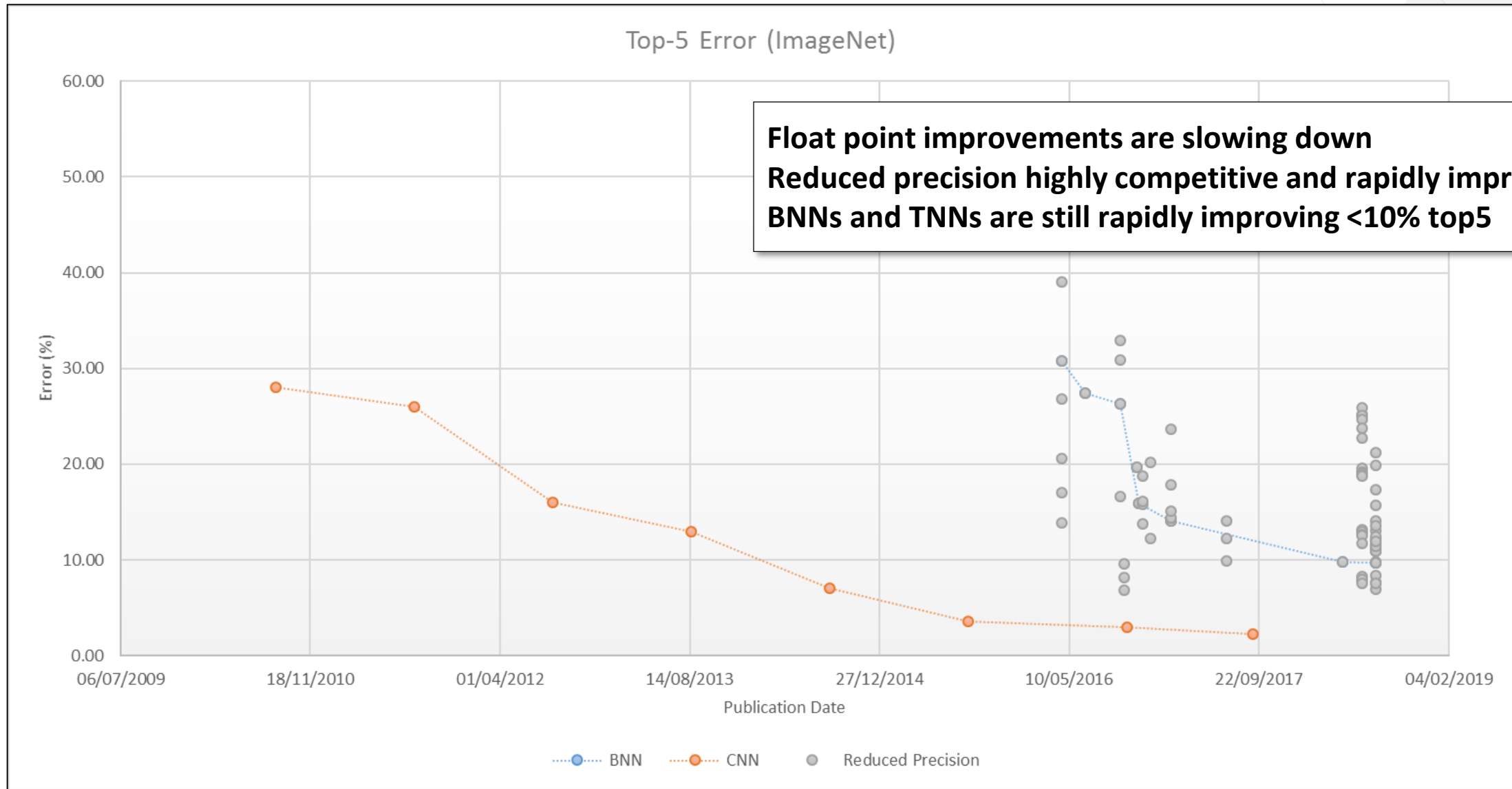


Source: Bill Dally (Stanford), Cadence Embedded Neural Network Summit, February 1, 2017

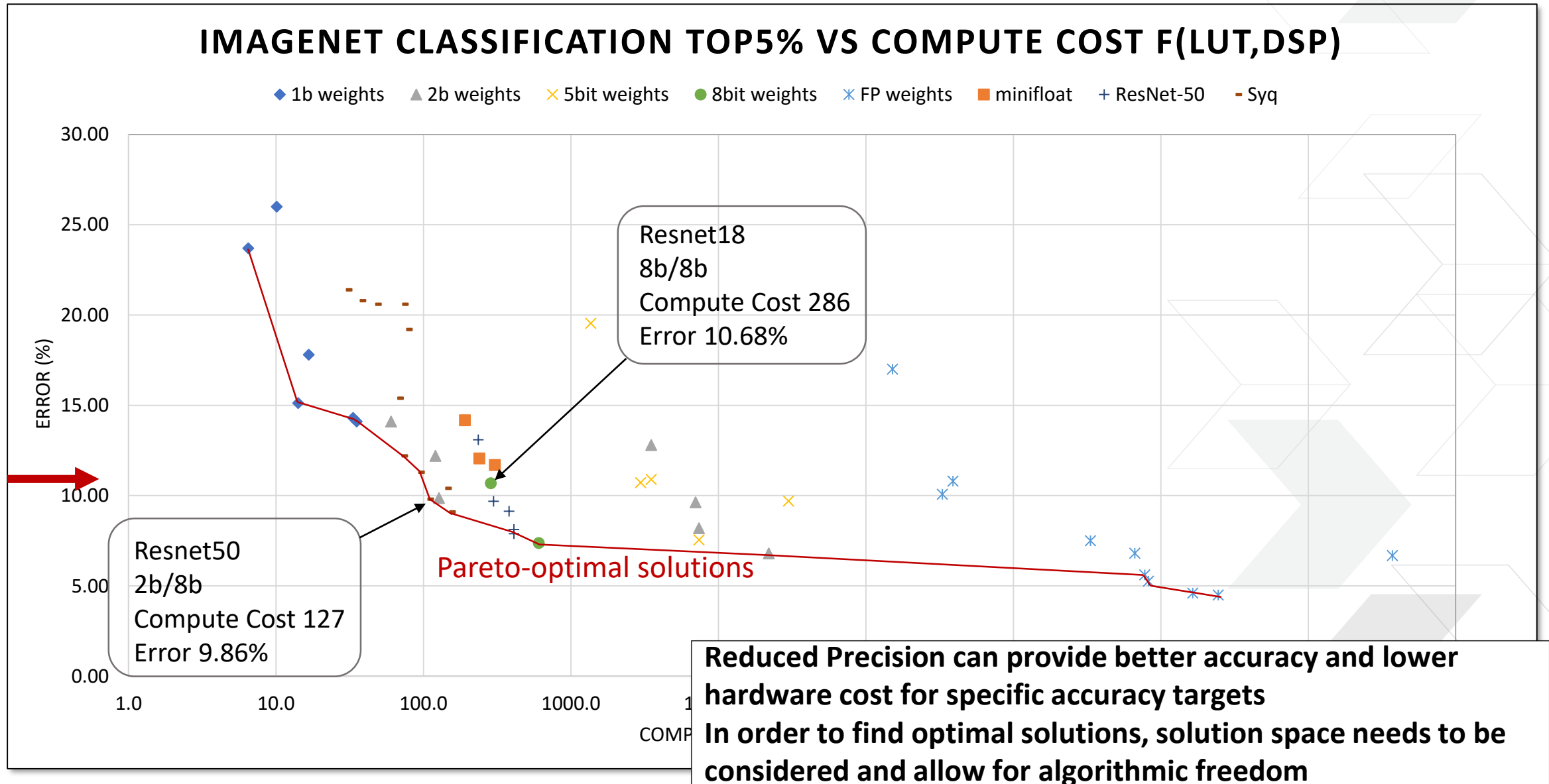
What are the downsides of reduced precision?



RPNNs: Closing the Accuracy Gap



Design Space Trade-Offs

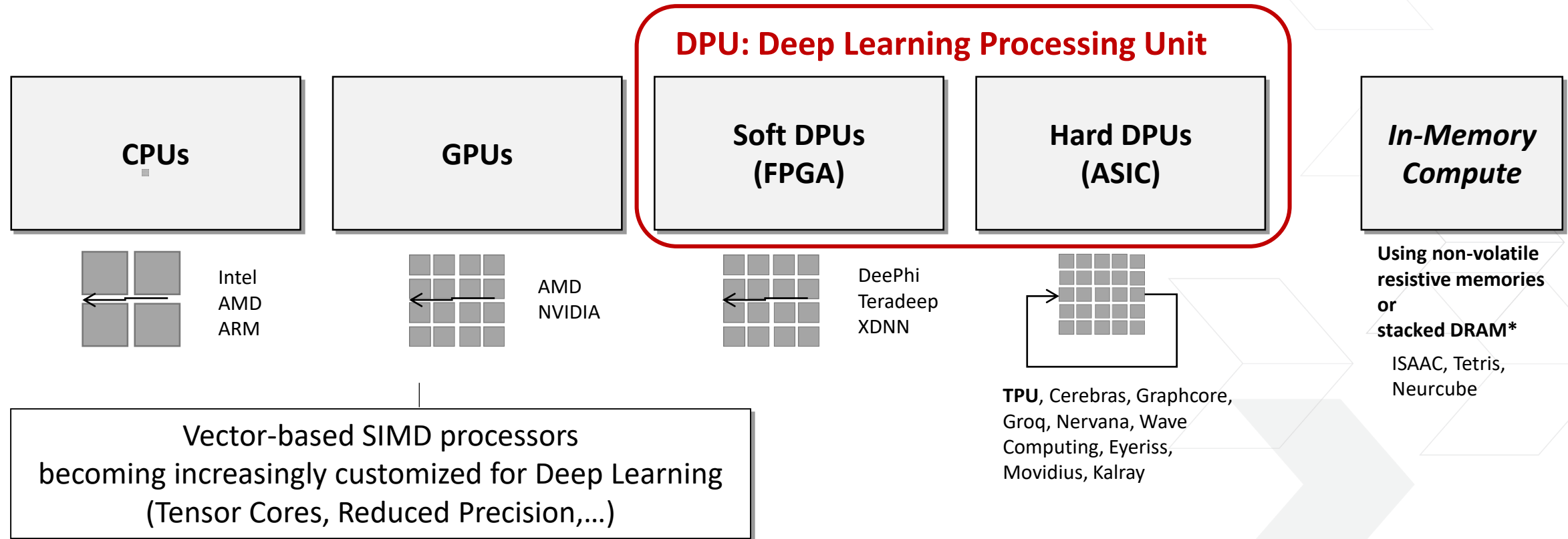


The Emerging Computational Landscape of Neural Networks

*Exciting Times in Computer
Architecture Research!*



Spectrum of New Architectures for Deep Learning

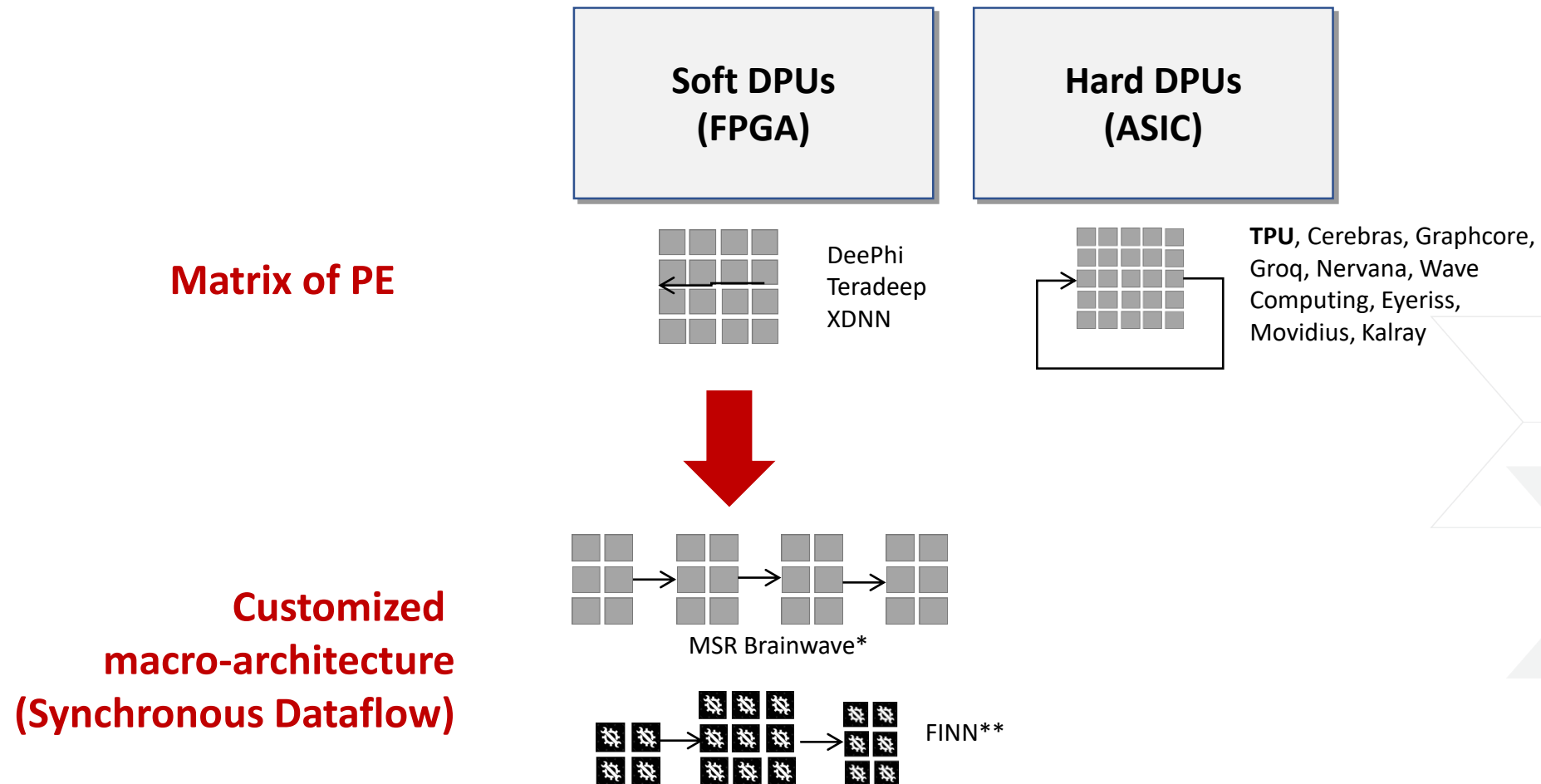


*Shafiee, A., Nag, A., Muralimanohar, N., Balasubramanian, R., Strachan, J.P., Hu, M., Williams, R.S. and Srikumar, V., 2016. ISAAC: A convolutional neural network accelerator with in-situ analog arithmetic in crossbars. ACM SIGARCH

Chi, P., Li, S., Xu, C., Zhang, T., Zhao, J., Liu, Y., Wang, Y. and Xie, Y., 2016, June. Prime: A novel processing-in-memory architecture for neural network computation in reram-based main memory. In ACM SIGARCH

Chen, Y., Luo, T., Liu, S., Zhang, S., He, L., Wang, J., Li, L., Chen, T., Xu, Z., Sun, N. and Temam, O., 2014, December. Dadiannao: A machine-learning supercomputer. In Proceedings of the 47th Annual IEEE/ACM International Symposium on Microarchitecture (pp. 609-622). IEEE Computer Society.

Architectural Choices – Macro-Architecture

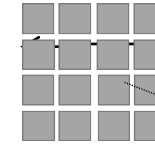
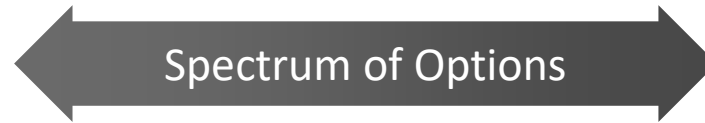
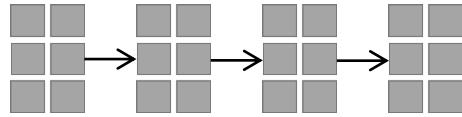


*Chung, E., Fowers, J., Ovtcharov, K., Papamichael, M., Caulfield, A., Massengill, T., Liu, M., Lo, D., Alkalay, S., Haselman, M. and Abeydeera, M. Serving DNNs in Real Time at Datacenter Scale with Project Brainwave. *IEEE Micro*, 38(2)

<https://www.microsoft.com/en-us/research/uploads/prod/2018/06/ISCA18-Brainwave-CameraReady.pdf>

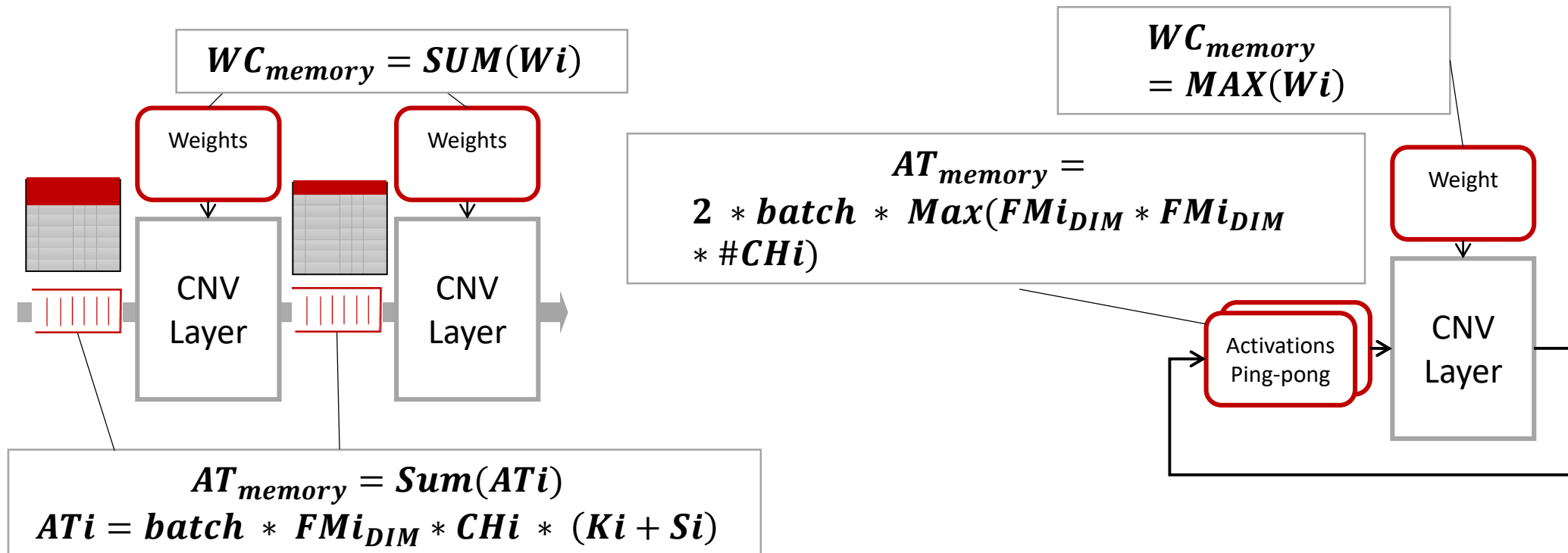
**Umuroglu, Yaman, Umuroglu, Y., Fraser, N.J., Gambardella, G., Blott, M., Leong, P., Jahre, M. and Vissers, K. "FINN: A framework for fast, scalable binarized neural network inference." *ISFPGA'2017*

Synchronous Dataflow (SDF) vs Matrix of Processing Elements (MPE)

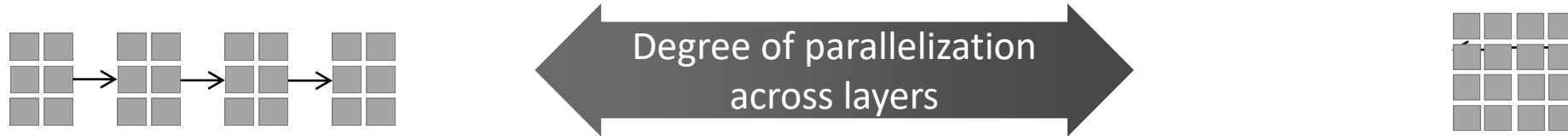


MAC, Vector Processor

>> End points are pure layer-by-layer compute and feed-forward dataflow architecture



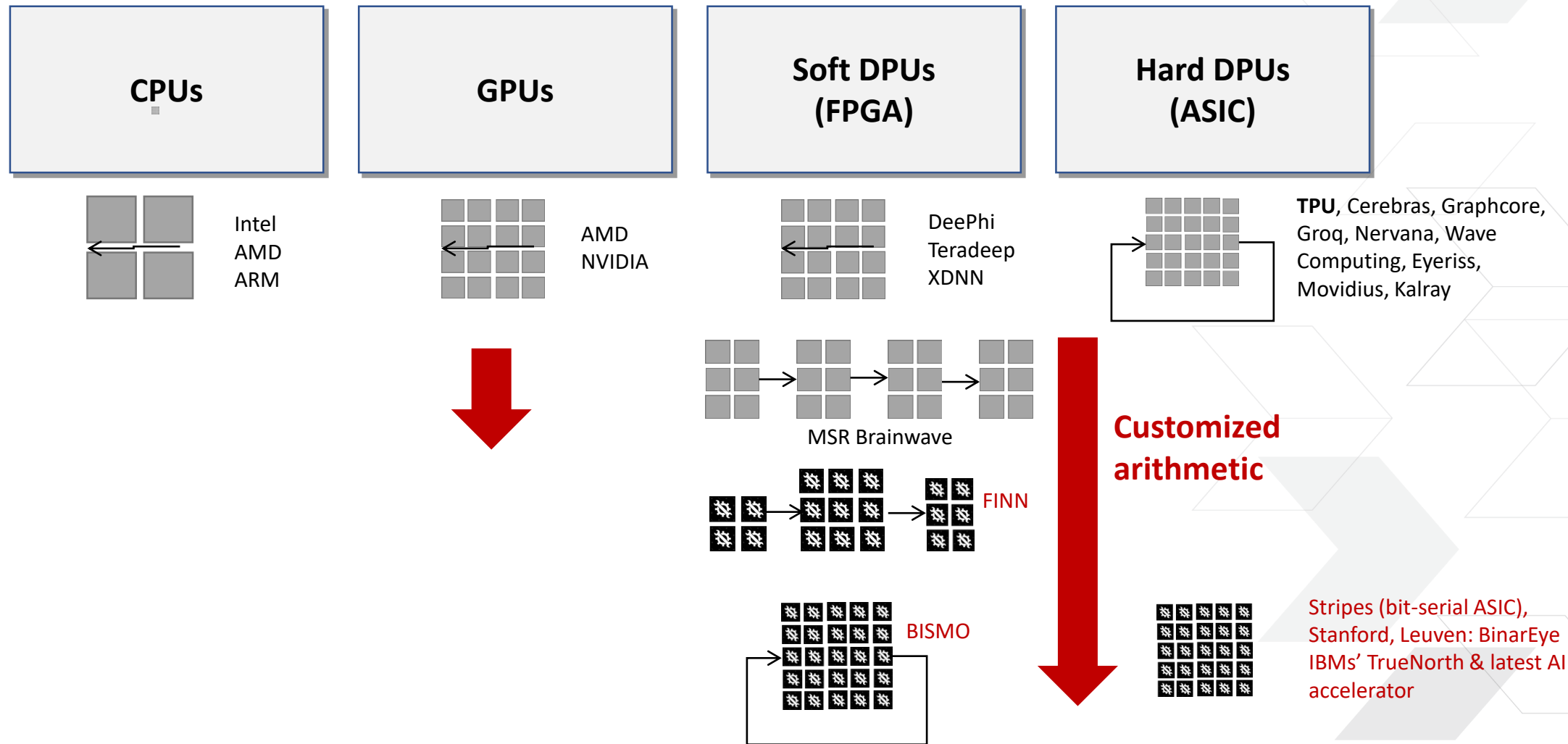
Synchronous Dataflow (SDF) vs Matrix of Processing Elements (MPE)



- Requires less activation buffering
- Higher compute and memory efficiency due to custom-tailored hardware design
- Less flexibility
- Less latency (reduced buffering)
- No control flow (static schedule)

- Requires less on-chip weight memory, but more activation buffers
- Efficiency of memory for weights and activations depends on how well balanced the topology is
- Flexible hardware, which can scale to arbitrary large networks
- Compute efficiency is a scheduling problem
=> generating sophisticated scheduling algorithms

Architectural Choices – Micro-Architecture



Judd, P., Albericio, J., Hetherington, T., Aamodt, T.M. and Moshovos, A., 2016, October. Stripes: Bit-serial deep neural network computing. MICRO'2016

Moons, B., Bankman, D., Yang, L., Murmann, B. and Verhelst, M. BinarEye: An always-on energy-accuracy-scalable binary CNN processor with all memory on chip in 28nm CMOS, ICC'2018

>> 39

Lin, X., Yin, S., Tu, F., Liu, L., Li, X. and Wei, S. LCP: a layer clusters paralleling mapping method for accelerating inception and residual networks on FPGA. DAC'2016

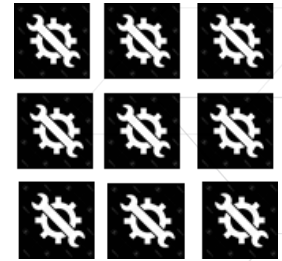
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Micro-Architecture:

Customized Arithmetic for Specific Numerical Representations

- > **Customizing arithmetic compute allows to maximize performance at minimal accuracy loss**
 - >> Flexpoint, Microsoft Floating Point formats, Binary & Ternary, Bfloat16
- > **Which do we focus on?**
- > **What's more, non-uniform arithmetic can yield more efficient hardware implementations for a fixed accuracy***
 - >> Run-time programmable precision: Bit-Serial



	DEC	INC	CONCAVE	CONVEX
Top-1 [%]	53.79	50.35	54.45	54.33
Top-5 [%]	77.59	74.89	76.43	78.20

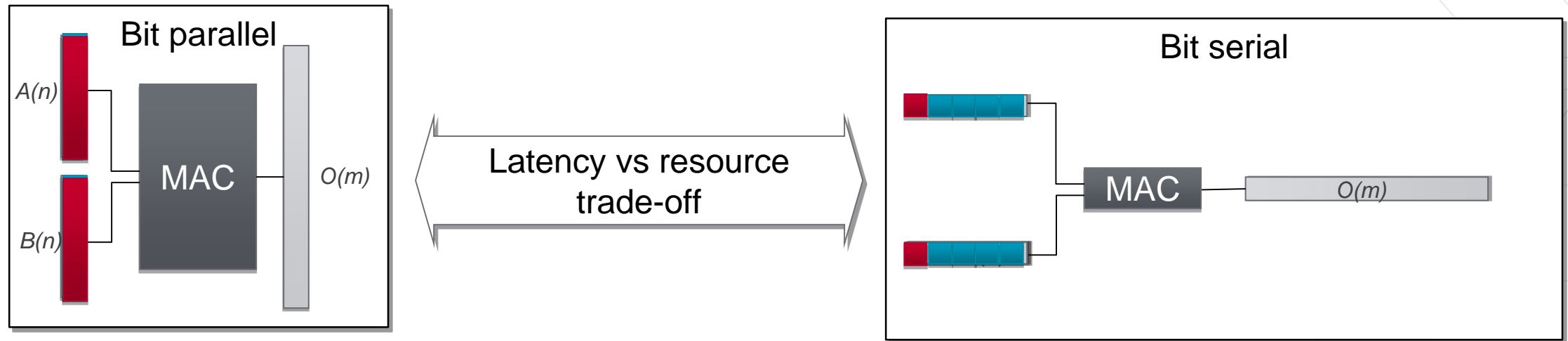
Table 2. Accuracy comparison of our approach under different styles of layer-wise quantization.

Micro-Architecture:

Bit-Parallel vs Bit-Serial

- > Bit-serial can provide run-time programmable precision with a fixed architecture

>> ASIC* or FPGA** overlay



- > FPGA: Flexibility comes at almost no cost and provides **equivalent bit-level performance** at chip-level for low precision*

*Judd, P., Albericio, J., Hetherington, T., Aamodt, T.M. and Moshovos, A., 2016, October. Stripes: Bit-serial deep neural network computing. MICRO'2016

**Umuroglu, Rasnayake, Sjalander "BISMO: A Scalable Bit-Serial Matrix Multiplication Overlay for Reconfigurable Computing." FPL'2018

<https://arxiv.org/pdf/1806.08862.pdf>

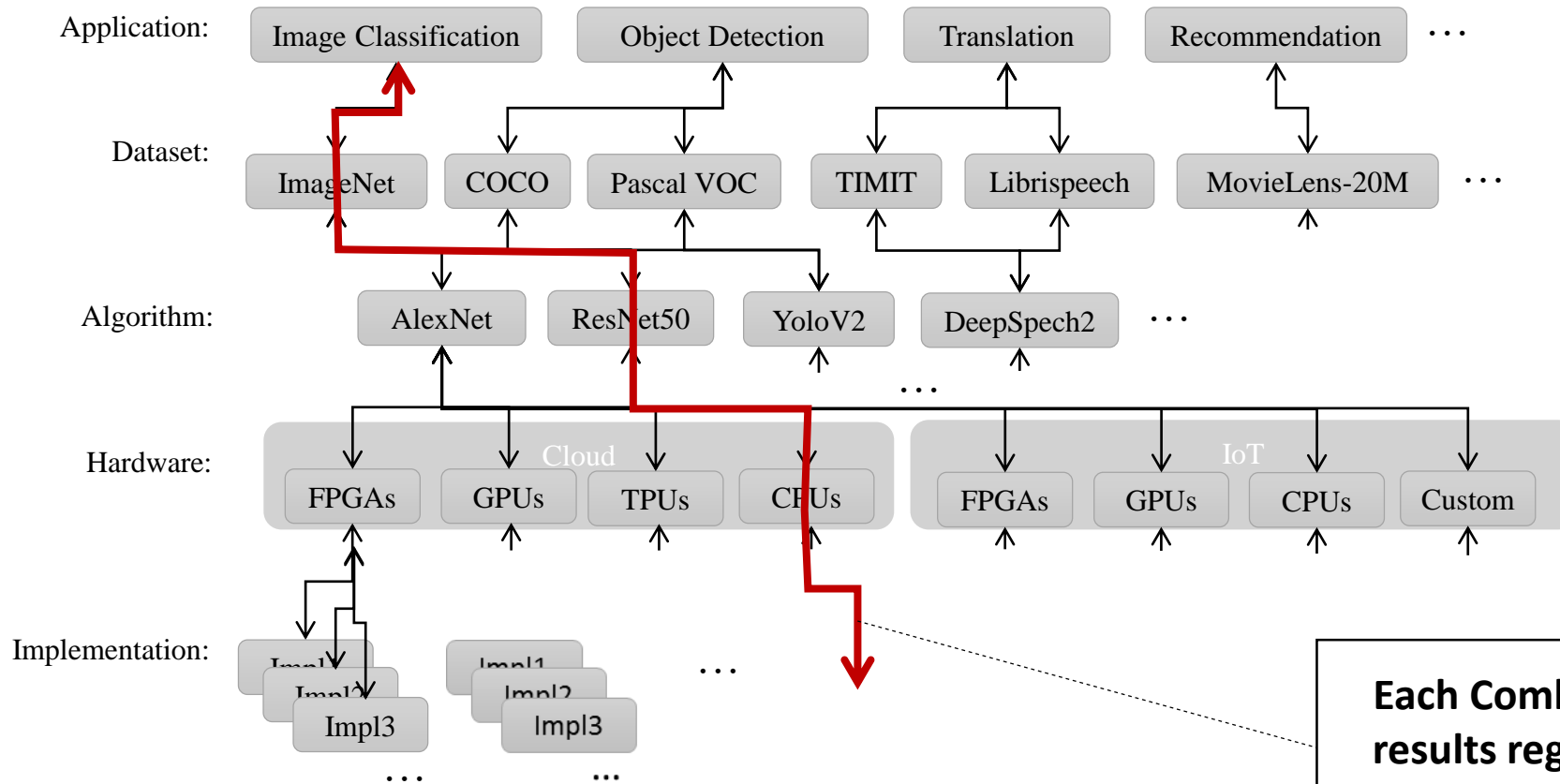
Summary



Summary

- > **ML has the potential to address many of the grand engineering challenges of this century**
- > **However, compute & memory requirements are huge and flexibility and scalability are key**
- > **New, customized computer architecture are emerging**
- > **FPGAs can play an important role here, in particular in conjunction with reduced precision and customized macro architectures**
 - >> Orders of magnitude improvement in performance, resources and power consumption

Exciting Times for our Community: Finding Optimal Solutions within a Complex Design Space



Each Combination delivers different results regarding the design targets:
Throughput, power, latency, cost,...

THANK YOU!

Adaptable. Intelligent.



FPGA 2017: FINN: A Framework for Fast, Scalable Binarized Neural Network Inference

<https://arxiv.org/abs/1612.07119>

PARMA-DITAM 2017: Scaling Binarized Neural Networks on Reconfigurable Logic

<https://arxiv.org/abs/1701.03400>

ICCD 2017: Scaling Neural Network Performance through Customized Hardware Architectures on Reconfigurable Logic

<https://ieeexplore.ieee.org/abstract/document/8119246/>

H2RC 2016: A C++ Library for Rapid Exploration of Binary Neural Networks on Reconfigurable Logic

https://h2rc.cse.sc.edu/2016/papers/paper_25.pdf

ICONIP'2017: Compressing Low Precision Deep Neural Networks Using Sparsity-Induced Regularization in Ternary Networks

<https://arxiv.org/abs/1709.06262>

CVPR'2018: SYQ: Learning Symmetric Quantization For Efficient Deep Neural Networks

DATE 2018: Inference of quantized neural networks on heterogeneous all-programmable devices

<https://ieeexplore.ieee.org/abstract/document/8342121/>

ARC'2018: Accuracy Throughput Tradeoffs for Reduced Precision Neural Networks

